Gaming Machine Statistics

Gaming Machine Licence Statistics
Quarter 1 - 2026/27

As at:	Gaming Machine Licences Granted[1] (incl. suspended licenses)	Entitlements Held[2]	Live Gaming Machine Licences[3]	Live Machines[3]
July 2026				
Casino	0	1 080	0	0
Clubs	46	1 064	39	1 034
General and Hotel	484	11 467	421	10 777
	530	**13 611**	**460**	**11 811**

As at:	Gaming Machine Licences Granted[1] (incl. suspended licenses)	Entitlements Held[2]	Live Gaming Machine Licences[3]	Live Machines[3]
August 2026				
Casino	0	1 080	0	0
Clubs	46	1 064	39	1 034
General and Hotel	484	11 466	421	10 771
	530	**13 610**	**460**	**11 805**

As at:	Gaming Machine Licences Granted[1] (incl. suspended licenses)	Entitlements Held[2]	Live Gaming Machine Licences[3]	Live Machines[3]
September 2026				
Casino	0	1 080	0	0
Clubs	46	1 064	39	1 034
General and Hotel	484	11 464	420	10 776
	530	**13 608**	**459**	**11 810**

[1] SkyCity Adelaide does not hold a Gaming Machine Licence pursuant to the *Gaming Machines Act 1992*.
[2] SkyCity Adelaide holds Gaming Machine Entitlements in accordance with sections 27AAB and 27AAC of the *Gaming Machines Act 1992*.
[3] 'Live' gaming machine licences and machines refers to venues and machines actually installed and operating in the market.

Government of South Australia
Consumer and Business Services